



Tick once completed!

MEGA ACTIV SHARK ATTACK



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Players - Ocean creatures only!
Equipment - Nothing!
Space - Anywhere, any size!

1. Establish a playing area, with 2 clear ends and a marker to show the middle. All Fish (players) line up at one end of the playing area. The Shark (another player) stands in the middle of the area facing the Fish.
2. Each round begins when the Shark says 'Fish are FOOD!' & the Fish must get to the opposite end without being tagged by the Shark.
3. In round 1, if a Fish gets tagged, then they become Seaweed. Seaweed are stuck where they were tagged, but can reach out to tag fish. This repeats with the Fish trying to evade the Shark, until all the Fish are Seaweed!
4. In round 2, if a Fish gets tagged, they become a Crab. Crabs can only move sideways from their tag point!
5. Last Fish remaining each round wins!

GAME BOOSTS

Increase or decrease: size (width/length) of the area, number of sharks, number of rounds!
Alternate the Shark! Change how the Shark moves!
Can you add your own rounds? E.g. Seahorses can only hop or Jellyfish can only move on their knees!

