



Tick once completed!

MEGA ACTIV

YOU SHALL NOT PASS!

Players - Hobbits only!
Equipment - Dress up (Optional)
Space - Anywhere, any size!

1. Establish a playing area, with 2 clear ends and a marker to show the middle. All Hobbits (players) line up at one end of the playing area.
2. The evil Wizard (another player) stands in the middle of the area facing the hobbits.
3. The 1st round begins when the Wizard says 'YOU SHALL NOT PASS!' & the Hobbits must get to the opposite end without being tagged by the Wizard.
4. If a Hobbit gets tagged, then they become a Wizard for the rest of the game. Wizards start each round in the middle & the game repeats with the Hobbits trying to get to the opposite end safely each round.
5. Last Hobbit remaining each game gets 1 point; repeat until a Hobbit gets to 3 points!

GAME BOOSTS

Increase or decrease: size/length of the area, or points needed! Change the Wizard each game!
Knock-out: first Hobbit tagged each round leaves the game. Last Hobbit in is the winner!
1 vs 1: Take it in turns to be the Wizard or Hobbit; 3 turns each. 1 point if the Hobbit passes the Wizard.

