MEGA ACTIV
CLAP CATCH

Players - Any number!
Equipment - A timer and an object you can throw & catch e.g. ball, bean bag, pillow
Space - Anywhere, any size!

1. Players stand in a circle. 1 player starts with the ball (object) in their hands.

2. Start the timer and players will need to pass the ball around the circle to other players. Players can pass the ball to anyone HOWEVER, the player receiving the ball must clap before they catch it!

3. If a player successfully completes a clap catch, they get 1 point and keep adding to their running total every time they do so!

4. Players do not get a point if any of the following occurs: they do not clap before catching; they fail to catch the ball; they clap but they are not the receiver!

5. When the timer reaches 3 minutes, stop the game and the player with the most points is the winner!

GAME BOOSTS
Increase or decrease: size of the circle, size/weight of the object, length of each game!
How can players trick and deceive other players into clapping when they're not the receiver?!?!
Try a different shape to a circle!