

Players - Animal Mode Activated! Equipment - You'll see..... Space - Anywhere, any size!

1. Players will move around the playing area waiting for Noah's (parent/non-player) commands. 2. Noah will say different animals and the players must immediately become these animals; be creative! Noah is always on the look out, and if they see danger, they must shout 'Get to the Ark!'. 4. The animals must quickly get off the ground/floor by finding something to sit or stand on so they are not touching the ground. The first player off the ground/floor each round wins 1 point. First player to 3 points is the winner! 5.

GAME BOOSTS

Use harder animals e.g. Snail, Bear, Ant, Whale **1 Player Version - Time how long it takes to get off** the ground/floor; beat your PB! Knock-out: Last player off the ground each round leaves the game. Last player in is the winner! Increase or decrease the required points to win!









